

# Creating a D&D Style Card Game

By Alexander Mahoney

## What the game is about

This is a simple game where you recruit heroes, give them items, and watch them kill/be killed by monsters.

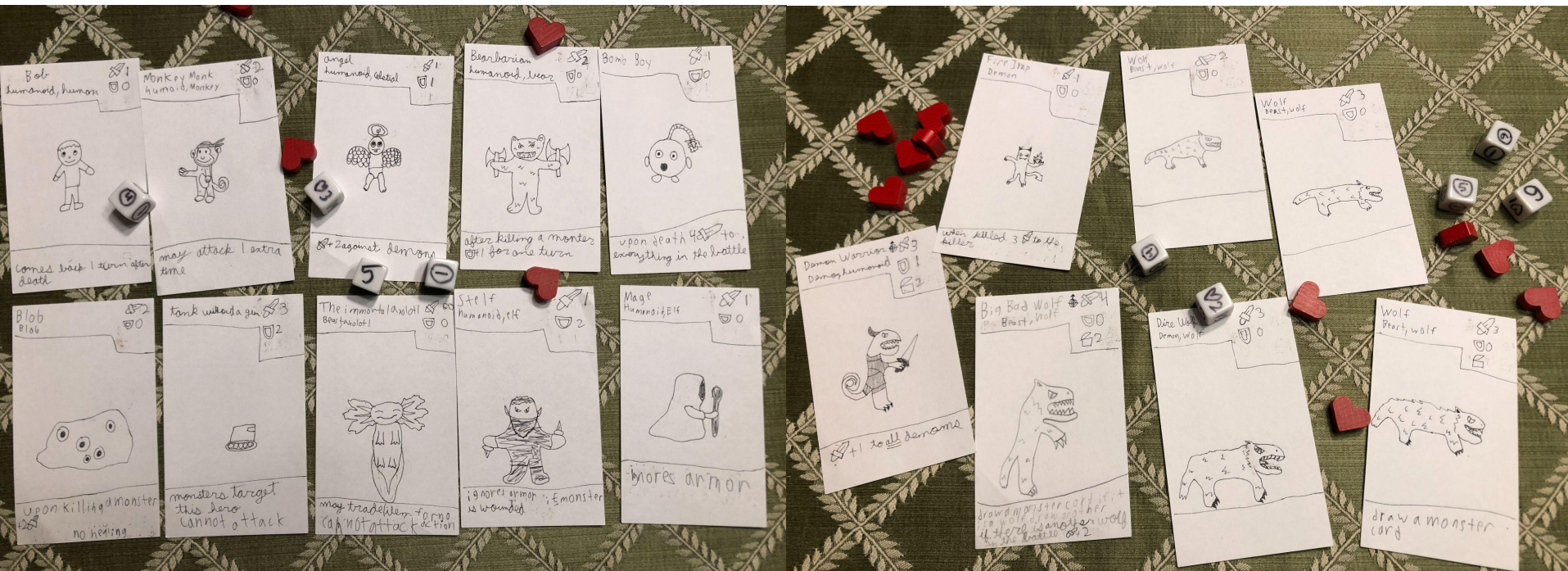
# Why I decided to make this game

I decided to make this game because I thought it was a really fun idea and I like D&D.

## Pictures of original cards Items



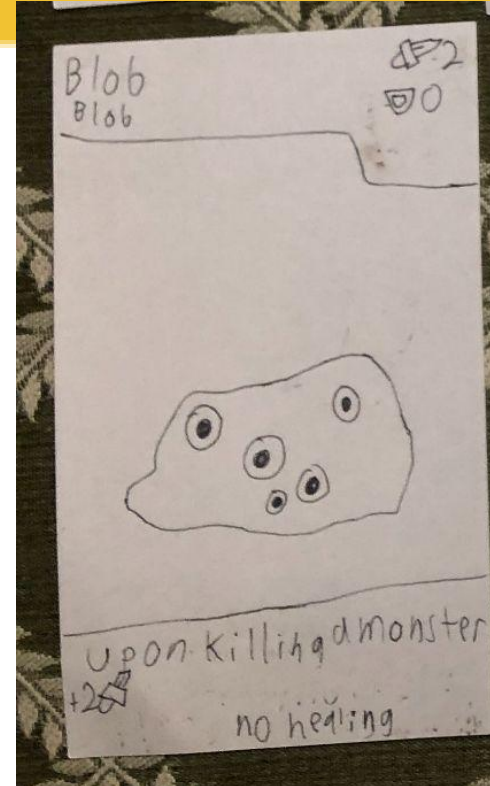
## Pictures of original cards Heroes and Monsters



# Challenges / Obstacles

I had many problems balancing the combat.  
At first the monsters were too strong. But  
when I fixed that the heroes won easily.

## New card vs old card



## Plans for next steps

I hope to revise this to use digitally made cards and I hope to add a boss and some main heroes.